JEROME LEUBA

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Galerie / partner

annex14 galerie, Zürich

Jérôme Leuba's work is mapped onto conflict zones; it explores confrontational territories where diverse codes are at struggle.

He has been developing, for several years, and through a variety of media and formats (photography, video and installation), an important corpus of works labelled «battlefield». These series seek not only to reveal the covert presence of power structures, but also to challenge the very codes of our strategies of representation. This Swiss artist's images bear a tangle of small collisions. They resist the unveiling of a first glance by their ability to stress the ambiguous specificity of any mediatization of reality. Similarly to the magnetic spectrum, his works make visible the field of attraction between opposite forces. His work does not relate directly to the news, but rather to the ways in which images are conceived and fabricated nowadays. In Leuba's world everything has to do with images, and with the reactions they trigger, his work maintains the subtle gap between the visible and the invisible, between what is and what isn't.

In his films, photography, installations, objects and living sculptures, Geneva-based artist Jérôme Leuba creates situations that seem somehow familiar – e.g. through the media – but which elude any specific interpretation or conclusion. Often entitled "battlefields", they describe zones of tension, or conflict, by employing certain codes of representation, just to challenge the definite meaning these images might bear. Leuba's battlefields do not only address zones of global power struggles, but also and foremost the very personal and individual struggles one might feel when confronted with the subtle uneasiness that these scenarios imply.



battlefield #141 Public art 2023 7 branches in patinated bronze 5.6m x 6.9m x 6.7m, 432 kg. Approx. 50 linear metres. in Residential area, "La Chapelle", Lancy, Geneva, Switzerland

Produced by the Fondation Berthe Bonna-Rapin in her honor.



Assemblage battlefield #141 Public art, 2023 7 branches in patinated bronze 5.6m x 6.9m x 6.7m, 432 kg. Approx. 50 linear metres. in Residential area, "La Chapelle", Lancy, Geneva, Switzerland



Rhône / territoires mouvants, avec Marie Velardi
2022 - 2023, Manoir de Martigny, Suisse
(battlefield #143)
9 vidéos loop installation
3 light box
1 sound piece



Rhône / territoires mouvants, avec Marie Velardi
2022 - 2023, Manoir de Martigny, Suisse
(battlefield #143)
6 rooms:
9 videos loop installation
3 light box
1 sound piece

A research project all along the Rhône river questionning our way of living with instability, poluted area, chaos and the way of having a relation with water. What is the relationship between our body and what I can see as a river.







Rhône / territoires mouvants, avec Marie Velardi





Images A. Wetter



battlefield #144 corn/tooth, 2020, video, 2', loop, mute Created for the public space video exhibition «Food - Video city», Basel







battlefield #137 Sérigraphie en 4 couleurs, 2019 Sur Lessebo Smooth White 240 g/m2 700 x 500 mm, 12 épreuves Tirages produits par l'EDHEA, Sierre Stolen images. Coming from a data bank of images to buy on internet. Pixelized and printed.











battlefield #140 / drunken trees Installation, from May to October 2019 2 x 6m leaning trees (Picea Omorika) FACM@JBAM, Fonds d'Art contemporain de Meyrin Jardin Alpin, Genève Inspired by the «drunken forest» phenomenon observed in arctic zone.











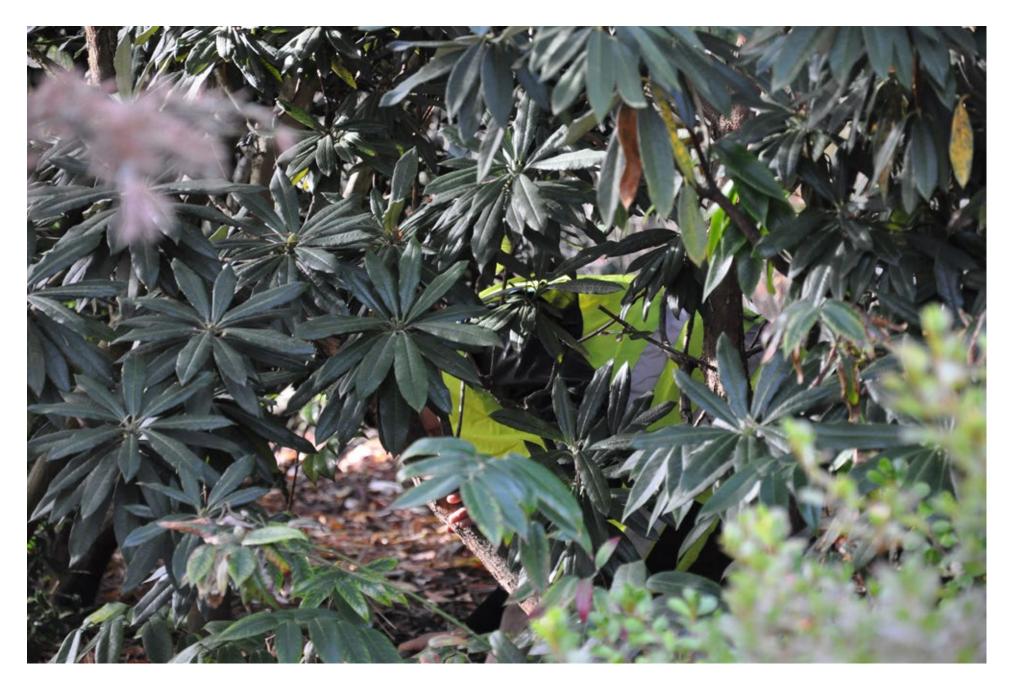
battlefield #136 Installation, 2018 «The Viewer» / Public Space Kunstverein Solothurn During two Months, the platfom showcase seems to be at work, on progress, waiting and expecting the opening...





battlefield #126 installation, 30 bikes, 2018 «Art en Chapelles», Haut-Doubs, France 30 bikes are installed outside the Chapelle, during the 2 month of exhibition.

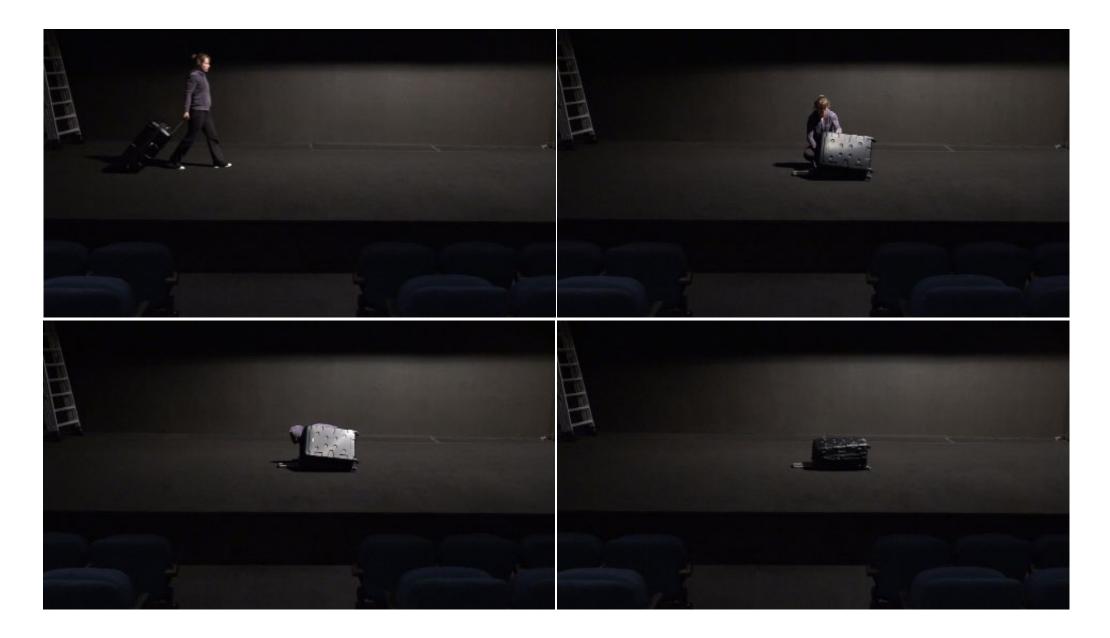




battlefield #123 Serie 1-5 photograph, 50 x 70 cm, 2018



battlefield #124 / escapology props 2018, installation (chair, chain, ropes)



battlefield #125 / displacement 2018, video, 3', loop





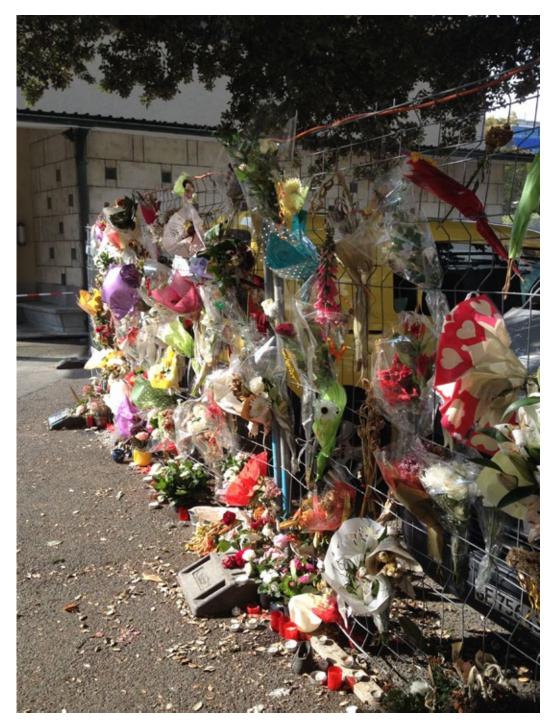
battlefield #119 / rassemblement 2017, installation, camp tents Triennal art Contemporain Valais Wallis Relais du Grand St-Bernard



battlefield #103 photograph, 50 x 70 cm, 2014

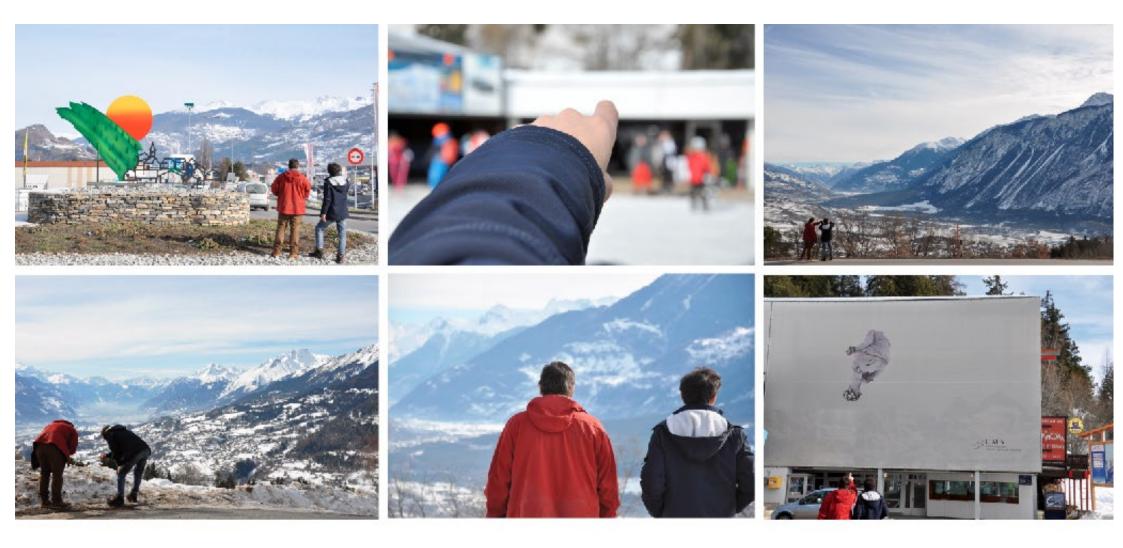


battlefield #116 / mass memorial installation (flowers, candels, objects), 2016 «Open End», Cimetière des Rois, Genève

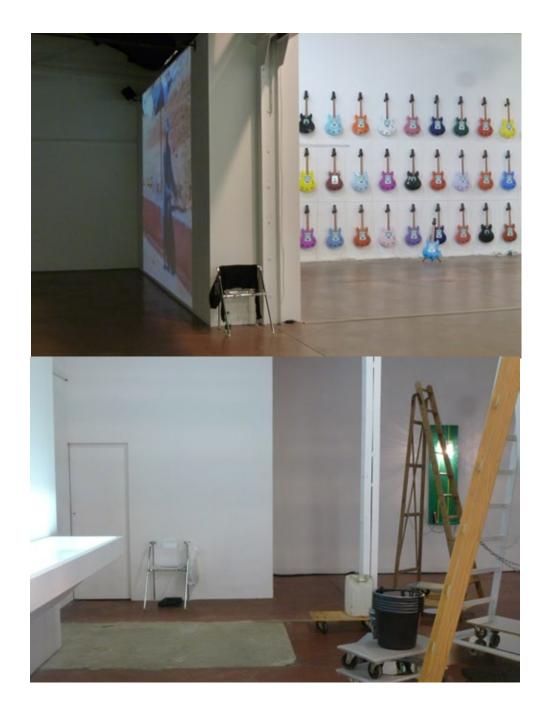


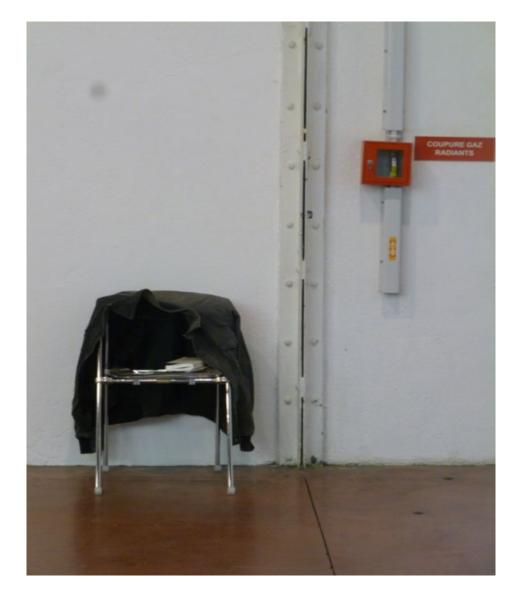


battlefield #109 / Pittsburgh vidéo, 30', 2016 Editing made with images coming from a webcam showing the Warhol's grave in Pittsburgh. Only the moment where people looked at the camera was kept.

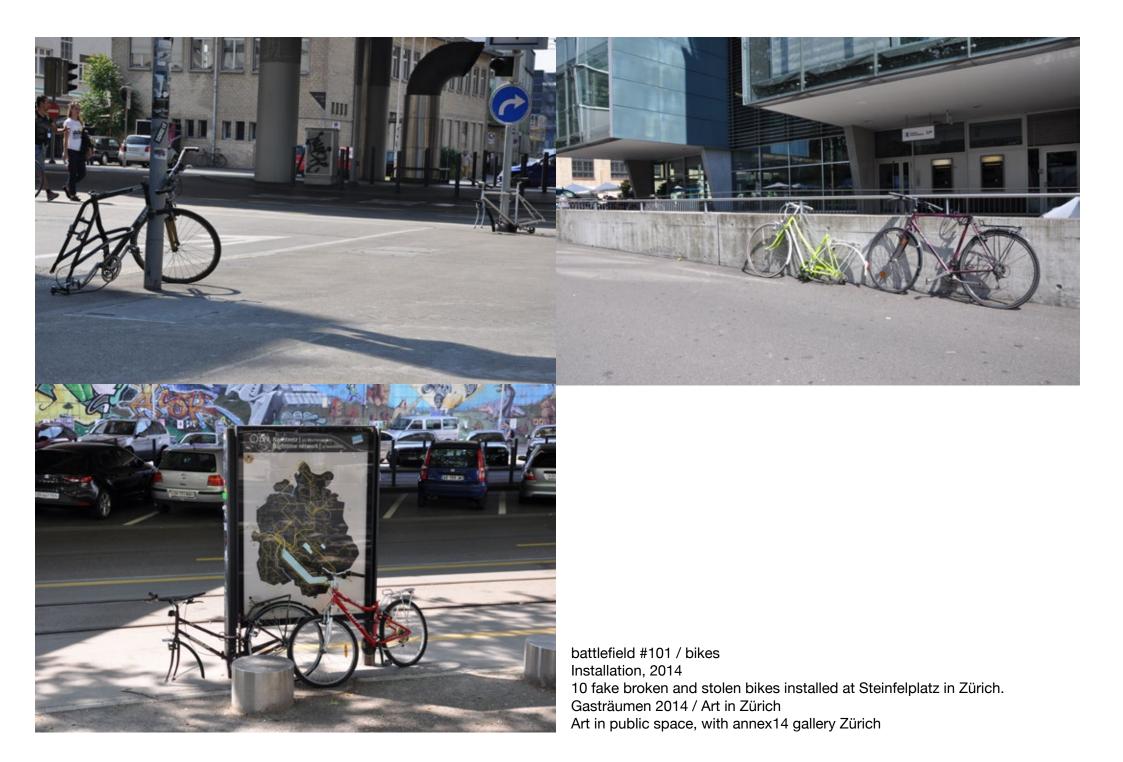


battlefield #110 / prototype 6 photographs, 2015





battlefield #102 3 guardian chairs, installation, 2014 «Lucky Strike», La Tôlerie, Clermont-Ferrand





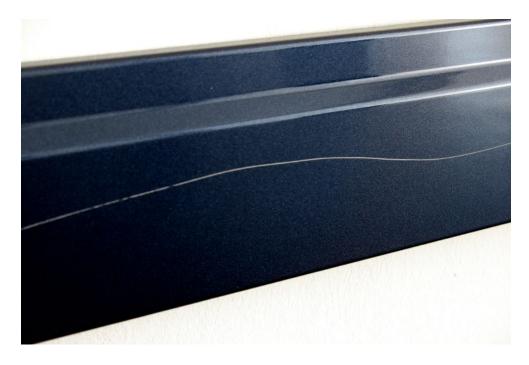




battlefield #98 / the program Video, 2013, 3' loop

with Louise Hanmer and Pauline Wassermann







battlefield #95 installation, 2013 metal carrossé, 2 meters



battlefield #99 / reflection 2014, triptych, photographs, 50 x 70 cm each Public spheres pictures.



battlefield #97 / running wild installation, 2013. Lawn, kids play. Expansion in a public park of a private territory and lawn. Villa Mettlen, Muri bei Bern



battlefield #88 / leaves photograph, 2012





battlefield #96 / artificial flowers, 2013 Austellungsraum Basel Blancpain Art Contemporain, Genève



battlefield #86 capitonnage, 2012 velours, épingle, 100 x 160 cm (x2)



battlefield #81 Palma de Mallorca, photograph, 2011



battlefield #44 / DMZ Viet-Nam, photograph, 2008





battlefield #82 100 meters of curtain, 2011 Centre d'Art de Neuchâtel CAN, Neuchâtel Casal Solleric, Zona Zero, Palma Mallorca, Spain



battlefield #76 / opening installation, 2010 Kunst10 art fair, Zürich

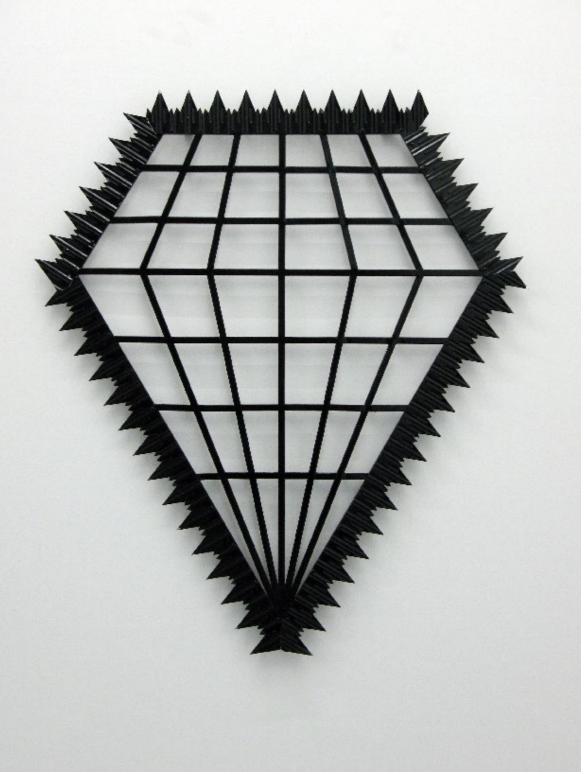


battlefield #63 photograph, 29,7 × 42 cm, 2010



battlefield #62 object, 20 cm, real fake tooth, 2010 annex14, Zurich





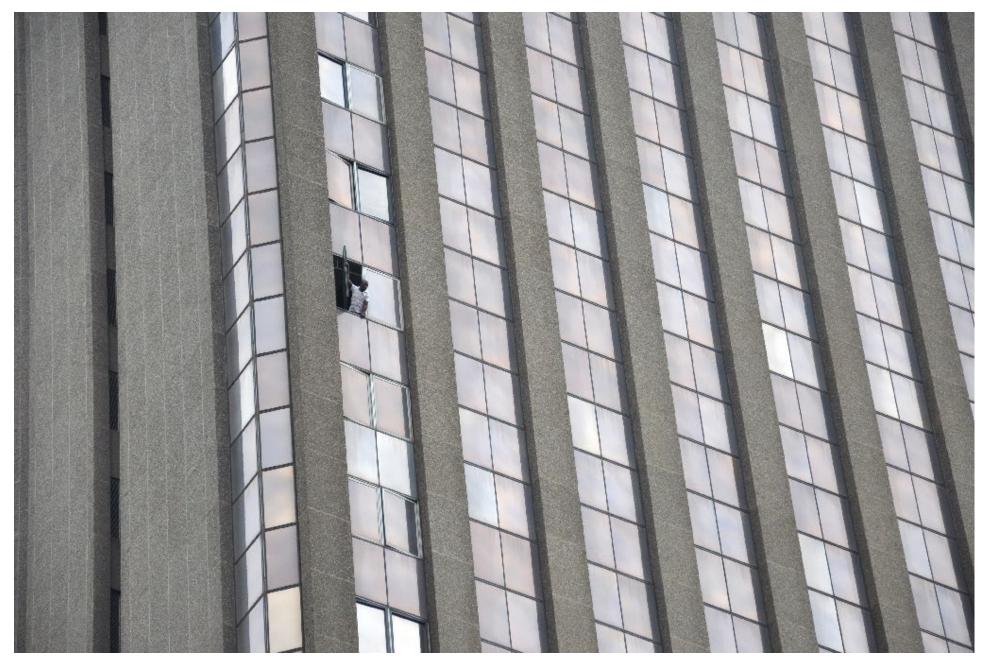
battlefield #67 / sharp window 2009, black metal steal made with real south african fences, édition 3 ex., 133 x 120 cm







battlefield #64 / 1-2-3 2009, tirage Lambda marouflé sur aluminium, 92,5 x 62,5 cm



battlefield #58 / open window 2009, tirage Lambda marouflé sur aluminium, 39,5 x 58 cm 2009, video loop, 2'

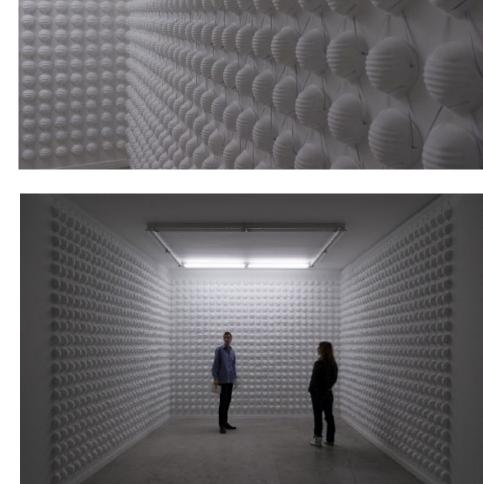


battlefield #55, Rucksack, 2009 Lost black backpacks in 4 trains (1 by train; stock of 60 pieces for 9 weeks) «Picknick am Wegesrand» Eine Drive-Thru-Ausstellung für Pendler und Ausflügler / Ausstellung im Rahmen des Waldenburger Kulturjahres 09, Waldenburg Switzerland



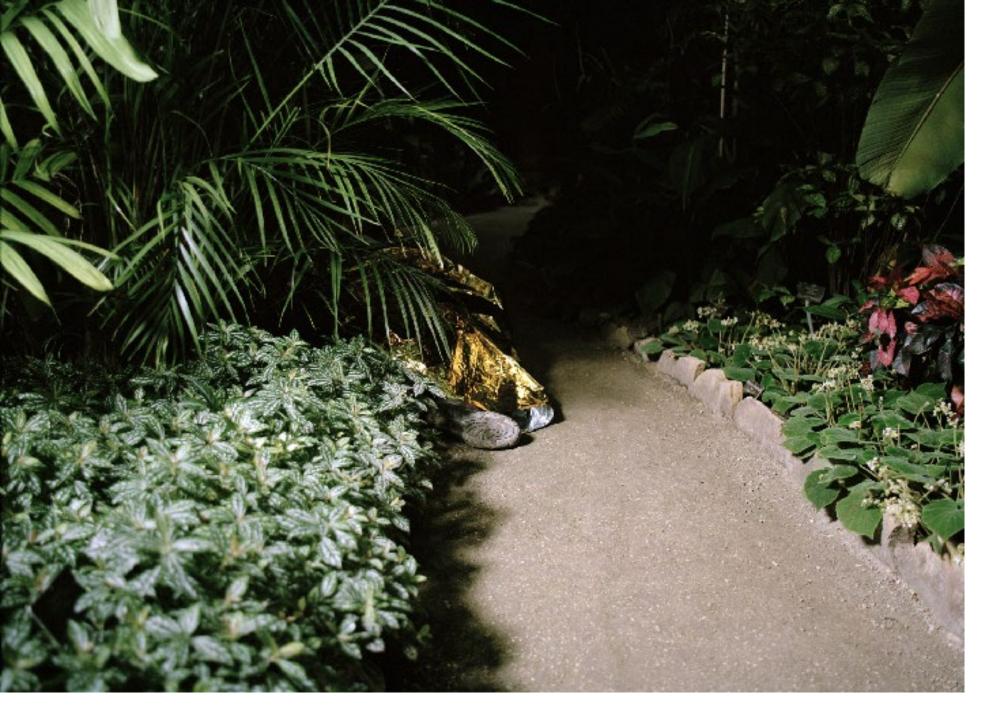
battlefield #46 / flat daddy 2009, video, 11'







battlefield #38 2008, 2000 respirator masks Ausstellungsraum Klingental, Basel Thousands of respirator masks cover the walls and turn the space into a white padded cell, but the alleged "protection" is ambiguous as well.



battlefield #39 2007, poster, 300 ex, 50 x 70 cm, Centre d'édition contemporaine, geneva



battlefield #22 / 15'000 books 2007, installation, 15'000 destructed books Mamco, Genève



battlefield #36 / pictureless 2007, dyptich, photographs 120cmx100 Mamco Genève This diptych is composed of two black and white pictures staging scenes inspired by a type of images regularly published in the media. In both photographs the object of attention escapes our vision: in one of them it conceals itself as if it didn't want to be seen, while in the other it is hidden by a compact group of journalists. These two images stage a situation in which what is shown blocks the visibility of what should be seen.



battlefield #29 / welcome 2007, photograph, 120 x 100cm



battlefield #28 Marseille, photographs, 2006

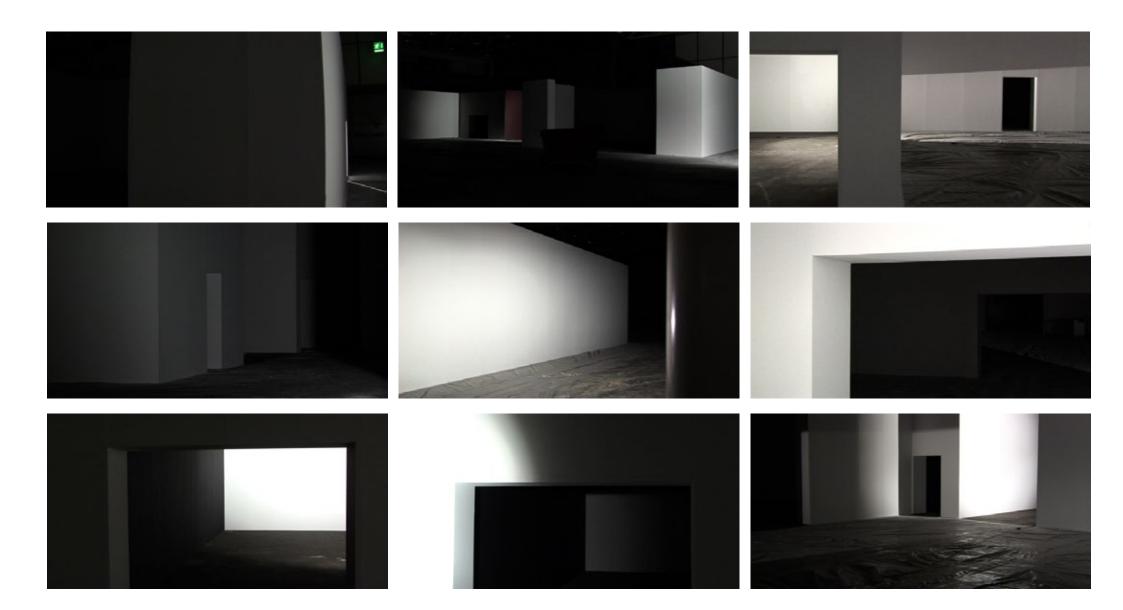


breath, 2007 luminous installation 26 meters long, neon light h.t., plexiglass structure www.neons.ch http://fr.youtube.com/watch?v=zLbAUR6EwOs A light installation that is simultaneously visible, when lit up, and invisible, when turned-off. This 26-meter-long luminous tube is installed over a roof in the city of Geneva. This object, also visible in daytime, is made of neon lights that are turned on at night and start then pulsating at very slow and imperceptibly varied rhythms. This organic like, simple, luminescent object seems almost to be breathing.



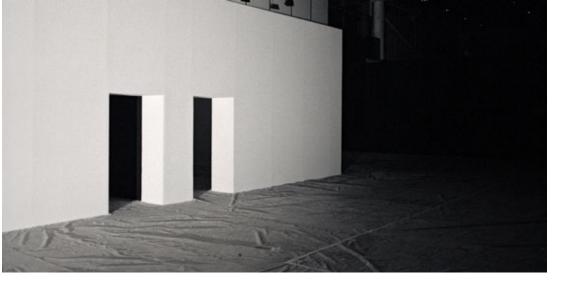


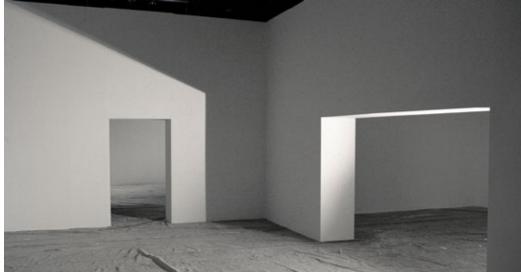
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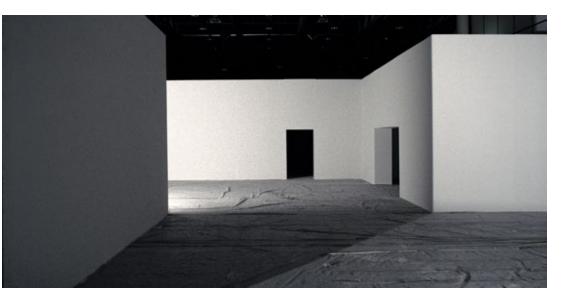


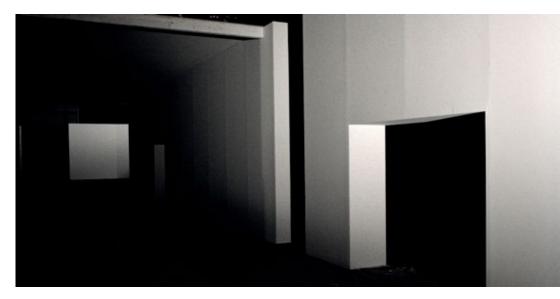
The artist was locked up all night long in the main hall of Art Unlimited at Art Basel, the day before the setting up of all the galleries and their works. This «battlefield» of the art world shows a sequence of travelling shots offering the subjective vision of a night wandering inside a half-lit white-walled space. The soundtrack is made of natural narrative incentives: barking dogs, thunder, crickets, etc. Our perception of the scale of this space is problematized, the rather abstract quality of the images evoking as diverse references as a video game, a white cube or an abstract narrative. The interest is to be immersed in projective spaces, through a scale-model like reality. This «set» becoming a container for any filmic tale.

battlefield #27 / unlimited 2007, video loop (16:9), 8'21"









battlefield #27/ unlimited 2007, photographs, 40x80cm

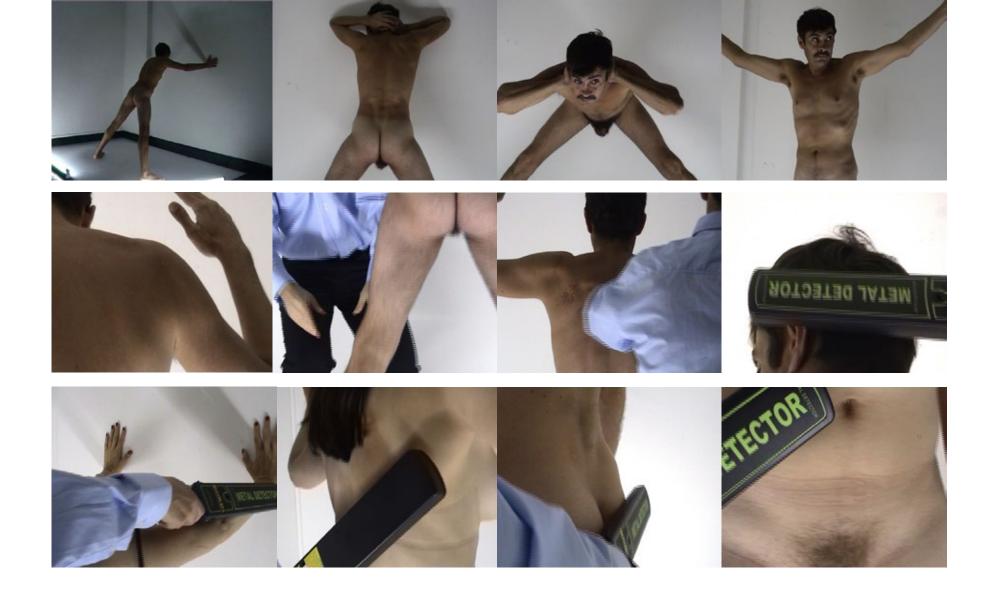




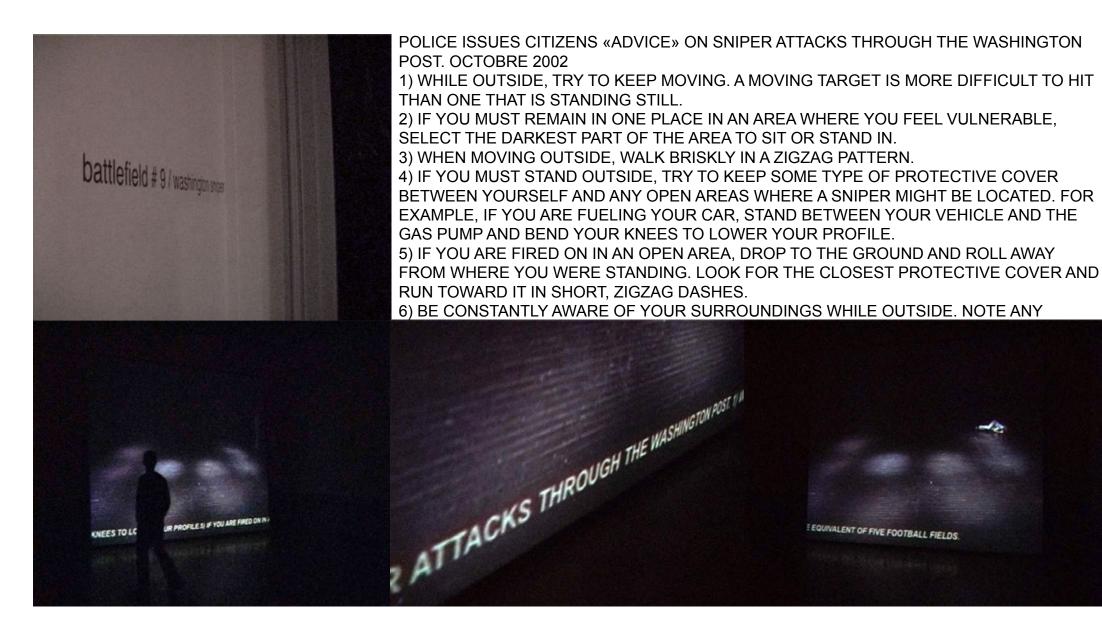
battlefield #19 / if you see something, say something 2005, lost luggages «shifting identities», kunsthaus, zurich (2008)

The legend «if you see something, say something,» printed on the back of New York Metro Cards, gives the title to this «battlefield» constituted of pieces of luggage and other tote bags simply scattered around the exhibition space and gates.

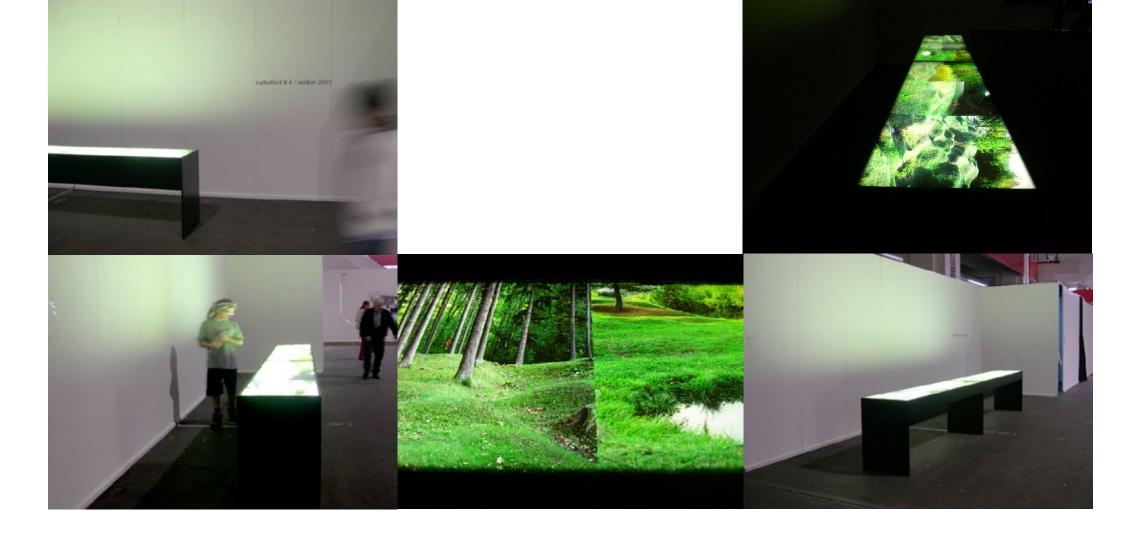




battlefield #17 video loop, 7'30 In times of paranoid security, the social body is expected to be almost transparent and everything should be visible. This video piece offers an ambiguous and absurd reading of body search, since the searched individuals are naked. As it scans their bodies, the metal detector hesitates between oppression and stroke.



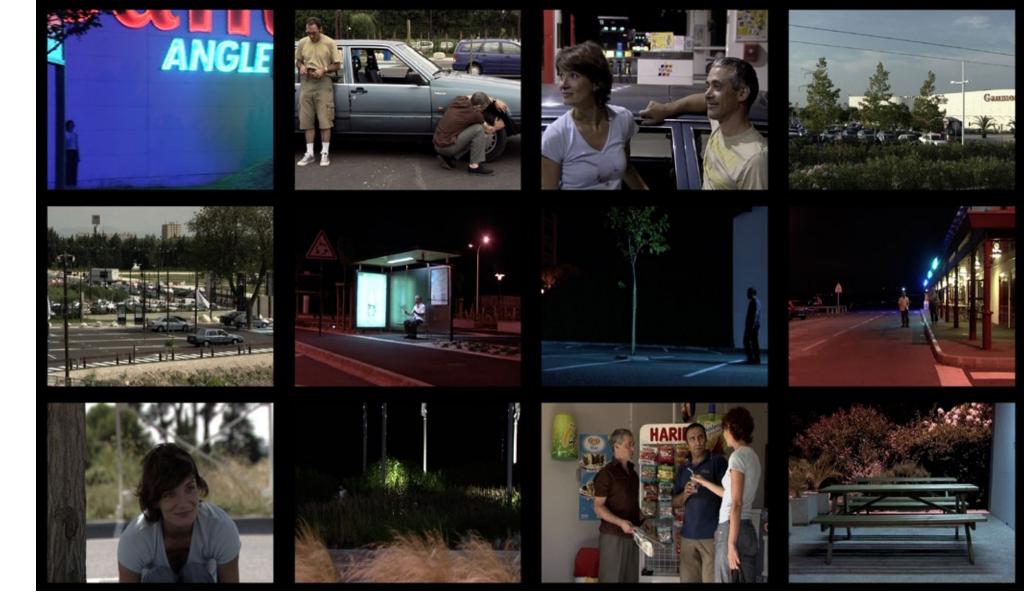
battlefield #9 / washington sniper 2005, 8', video loop installation, screen 24m2 palais de l'athénée, geneva, 2005 On a theatre stage, two dancers interpret the instructions published by the Washington police department in the «Washington Post,» in 2002. These orders were intended to draw the citizens' attention on some places to be avoided and on the postures to be taken in order to escape the mad sniper's bullets that had already killed a dozen people at random. In a semi-dark environment, the two dancers crawl on the floor, move quickly, or try to hide in shadowy places. This absurd choreography points to the constraints that these instructions exert on the body.



battlefield #4 / verdun 2004 images on luminous tables, 240x57x87cm Six backlit photographs displayed on a long table. Pictures showing an empty, bumpy, landscape, some bushes, an apparently domesticated nature. At first glance, everything suggests a golf course. Taking a closer look, one shall focus on some details that might challenge our understanding of these images. The artist has stuck some red pennants that turn the, touristy, historical 1st World War battlefield of Verdun into a golf course.









GAULE, 2002-03, 62', dvcam, color, 4/3, stereo experimental fiction, road movie with Vanessa Larré, Antonio Buil, Andrea Novicov images Abel Davoine, soud Masaki Hatsui, assistant Sophie Watzlawick, production Barbara Giongo, editing Christine Hoffet, sound mix Adrien Kessler, music Marcel et Thierry, t-shirts LauraSolariParis Words: T. Rolland-J.M. Larqué ©moshimoshifilms2003

Production moshimoshifilms, coproducted with the Centre for contemporary images, geneva

with the support of: département des affaires culturelles de la ville de genève, département de l'instruction publique de l'état de genève, loterie romande, Fonds Régio Films, ESBA

https://vimeo.com/411703373



«GAULE», 2002-03, video, 62'

«Gaule» presents itself as a road movie staging a triangular love story. But the genre is quickly challenged. Of the usual elements constituting a road movie: driving scenes, travelling sequences and viewpoints focusing on the road, only the materiality of the term is preserved. Indeed, J. Leuba shoots a real, non idealized, road, focusing more specifically on all its peripheral surroundings: parking lots, shopping malls, rest areas and industrial estate, constituting the different breaks in the protagonists' journey. But this freedom taken with the genre framing the story is not the main peculiarity of the film. The dialogue, conventionally intended to support understanding, functions here as yet another element of disruption, as it is made of an accurate transcription of the French television commentary of the second half of the 1998 World Cup final match, opposing France to Brazil. This language, that is both extremely codified and very familiar, revives on the one hand our attention to the dialogue, and on the other gives more autonomy to the image since we can all imagine a different story.



«Toussaint de corps et d'esprit» 1993, 23', n/b

An experimental protrait of the writer Jean-Philippe Toussaint

https://vimeo.com/285277848